



# Ali Ranjbar

3D VISUALIZATION ARTIST

Berlin-based 3D artist and product visualizer creating cinematic product visuals, animations, and real-time experiences, backed by experience in product design and interior architecture. Over a decade of experience.

## CONTACT

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## LANGUAGES

|                 |              |
|-----------------|--------------|
| Turkish         | Native       |
| Persian (Farsi) | Native       |
| English         | Professional |
| German          | A1           |

## KEY SKILLS

- 3D Product Visualization
- 3D Modeling
- Lighting & Rendering
- Animation
- Unreal Engine 5 / Real-Time
- Product Design

## EXPERIENCE

2024 Feb - Present

### 3D Visualization Artist

Freelance / Remote

Creating high-end product visuals, animations, and real-time experiences for clients and startups. Responsible for the complete pipeline from concept and look development to final delivery.

Product Visualization Modelling Rendering Animation UE5

May 2023 - Jan 2024 (9 mos)

### Cubedots

Istanbul / Türkiye

Product Designer

Designed a B2B online real-estate sales platform and standalone experiences, including Unreal Engine 5 walkthroughs. Led UX/UI design, high-fidelity prototyping, and product workflows while collaborating with Cubedots teams across Istanbul, London, and India, spanning development, 3D, construction, and marketing.

Product Design PropTech UX/UI Figma Prototyping

Dec 2022 - Jan 2024 (1 yr 1 mo)

### 3D Visualizer

Created immersive 3D walkthroughs and real-time real-estate experiences using Blender and Unreal Engine 5, translating architectural designs into interactive sales and presentation environments.

3D Visualization Blender Unreal Engine 5 Rendering

Jun 2022 - Sep 2022 (4 mos)

### Altıpatlar Mimarlık

Istanbul / Türkiye

Interior Architect

Coordinated project schedules, on-site logistics, and material/ fixture management. Communicated with clients on design and material selections to support smooth project delivery.

Interior Design Site Coordination Material Selection Client Communication

Feb 2021 - Sep 2021 (8 mos)

### ODAK INCE YAPI SIS.

Istanbul / Türkiye

Interior Architect

Worked on the Galataport Istanbul project complex, including Liman Restaurant and Populist Club. Coordinated architectural, mechanical, and electrical work and maintained communication with the design team and Galataport management.

Interior Design Technical Coordination Material Selection Project Coordination

## EXPERIENCE

Sep 2015 -  
Sep 2021  
(6 yrs 1 mo)

**Bilkent University** Ankara / Türkiye

**Graduate Teaching Assistant — Interior Architecture & Environmental Design**

Supported studio courses, critiques, workshops, and student guidance, with a focus on 3D modeling, architectural visualization, rendering, and project presentation.

Teaching · 3D Modeling · Visualization · Workshops

Teaching

3D Modelling

Visualization

Workshops

## EDUCATION



**MA, Visual Experience Design**

University of Europe for Applied Sciences · Potsdam / Berlin, Germany  
Apr 2024 - Mar 2025



**MFA, Interior Architecture & Environmental Design**

Bilkent University · Ankara, Türkiye  
Sep 2015 - Jun 2017



**BA, Interior Architecture & Environmental Design**

Bilkent University · Ankara, Türkiye  
Sep 2011 - Jun 2015

## PUBLICATIONS



**Afacan,Y.,& Ranjbar,A (2020).**

Impact of Building Massing on Energy Efficient School Buildings  
DOI:[10.1007/978-981-32-9868-2\\_2](https://doi.org/10.1007/978-981-32-9868-2_2)



**Ranjbar,A (2019).**

Analysing the effects of thermal comfort and indoor air quality in design studios and classrooms on student performance  
DOI:[10.1088/1757-899X/609/4/042086](https://doi.org/10.1088/1757-899X/609/4/042086)

## SOFTWARE



Blender



Unreal Engine 5



DaVinci Resolve



Photoshop



Twinmotion



Figma